



# **2025 COACHES & MANAGERS INFORMATION SESSION**

**UNDER 8- Under 12**



## 1.1 MFC VISION & CULTURE

- COMMUNITY BASED, NFP VALUES DRIVEN & VOLUNTEER ENABLED GRASSROOTS SPORTS CLUB
- PROVIDING A FRIENDLY ENVIRONMENT THAT FOSTERS ENJOYMENT, SKILL DEVELOPMENT, CREATING FRIENDSHIPS, AND INSPIRING A TEAM SPIRIT FOR ALL AGES AND LEVELS OF ABILITY
- ALL TEAMS PARTICIPATE UNDER FOOTBALL CANTERBURY (ASSOCIATION) COMPETITION

## 1.2 CODE OF CONDUCT

- MFC PROVIDES A SAFE AND FRIENDLY ENVIRONMENT FOR THE DELIVERY OF FOOTBALL SERVICES
- MFC'S EXPECTATION ON ALL MFC MEMBERS - COACHES, MANAGERS, PLAYERS AND PARENTS – IS THEY WILL TREAT EACH OTHER, SUPPORTERS AND OPPOSITION PARTICIPANTS WITH RESPECT, GRACE AND COURTESY
- POLICIES – MARRICKVILLE FC
- YOU WILL FIND CODE OF CONDUCT, CHILD SAFETY POLICY, CHILD SAFETY CODE OF CONDUCT, MEMBER PROTECTION POLICY, PRIVACY POLICY



## 1.3 BREACHES TO CODE OF CONDUCT & DISCIPLINARY REVIEWS

- EACH CLUB MEMBER HAS THE RESPONSIBILITY TO UPHOLD MFC'S VISION AND CODE OF CONDUCT
- MFC EXPECTS COACHES AND MANAGERS TO PROACTIVELY SUPPORT THE CLUB'S RULES AND DECISIONS
- ALL **MFC CODE OF CONDUCT** CONCERNS ARE ASKED TO BE RAISED EMAIL [GEORGIE@MARRICKVILLEFC.ORG.AU](mailto:GEORGIE@MARRICKVILLEFC.ORG.AU)
- ANY ACTION, IN THE VIEW OF THE CLUB, THAT THREATENS A SAFE ENVIRONMENT IS A BREACH OF MFC'S CODE OF CONDUCT AND WILL BE SUBJECT TO DISCIPLINARY REVIEW
- MFC'S DISCIPLINARY REVIEW COMMITTEE WILL REVIEW EACH REPORTED INCIDENT AND, IN LINE WITH THE REPORTED FACTS, PROVIDE A DETERMINATION
- ANY **OTHER CLUB'S BEHAVIOUR CONCERNS** EMAIL DIRECTLY [GEORGIE@MARRICKVILLEFC.ORG.AU](mailto:GEORGIE@MARRICKVILLEFC.ORG.AU)



## 1.4 REGISTRATION & NSW WORKING WITH CHILDREN CHECK (WWCC)

- YOU MUST REGISTER WITH DRIBL AS A COACH OR MANAGER VIA DRIBL REGISTRATION
- YOU WILL BE ASKED TO PROVIDE YOUR WWCC NUMBER
- AT MFC, ALL COACHES AND MANAGERS **MUST** HAVE A WWCC
- IF YOU DON'T HAVE A WWCC NUMBER, YOU START THE PROCESS BY GOING TO
  - [APPLY FOR A WORKING WITH CHILDREN CHECK | SERVICE NSW](#)
- [ELEARNING | OFFICE OF THE CHILDREN'S GUARDIAN \(NSW.GOV.AU\)](#)
- COACHES AND MANAGERS ARE TO COMPLETE THE CHILD SAFE SPORT MODULE 1 COURSE. CERTIFICATE UPON COMPLETION TO BE EMAILED TO [GEORGIE@MARRICKVILLEFC.ORG.AU](mailto:GEORGIE@MARRICKVILLEFC.ORG.AU)

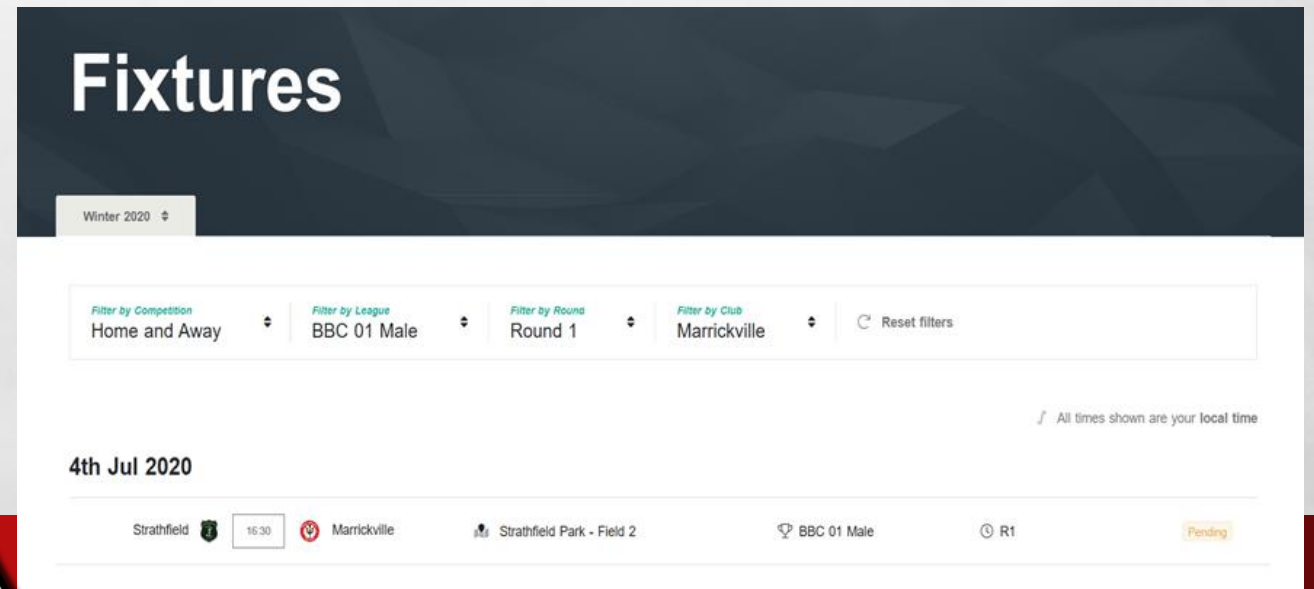
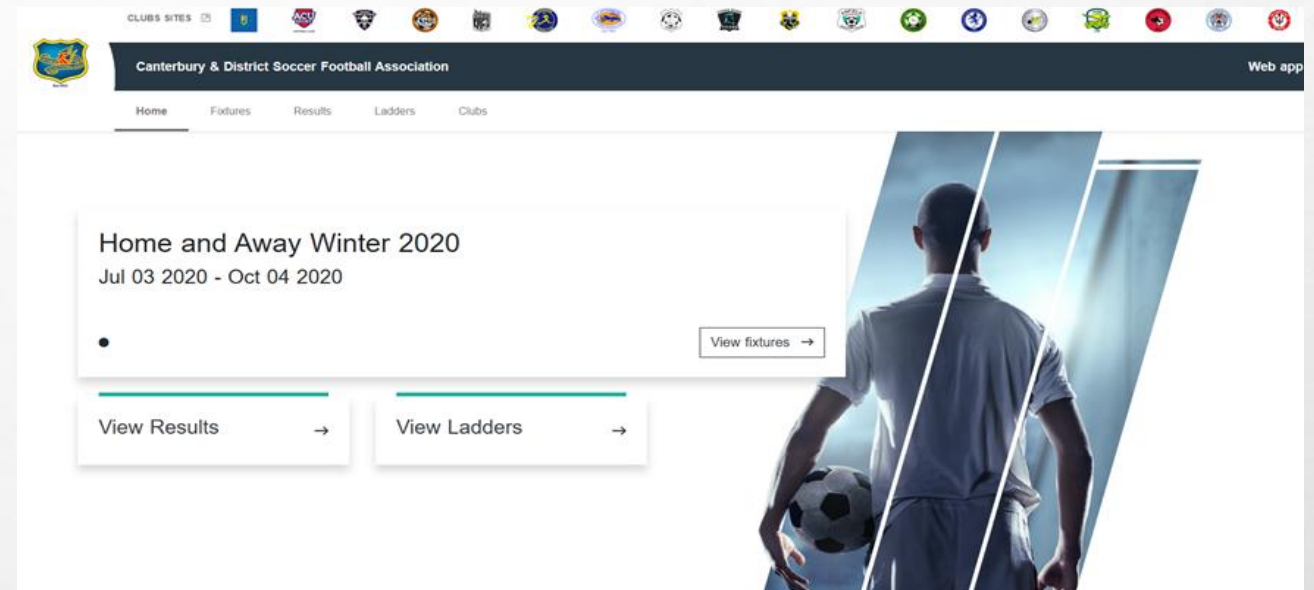
## 2.1 TRAINING

- CONFIRMATION EMAILS OF TRAINING BOOKINGS HAVE STARTED TO BE SENT TODAY
- TEAMS ARE ONLY ALLOWED TO TRAIN AT MACKEY, STEEL PARKS OR TEMPE RESERVE. PLAYER REGISTRATION INSURANCE DOES NOT COVER TRAINING AT OTHER FIELDS.
- COACHES' TRAINING KITS (BALLS, CONES, BIBS) CAN BE COLLECTED FROM MACKEY PARK CLUBHOUSE ON FRIDAY 28<sup>TH</sup> MARCH FROM 4-8PM OR MONDAY 31<sup>ST</sup> MARCH FROM 4-8PM



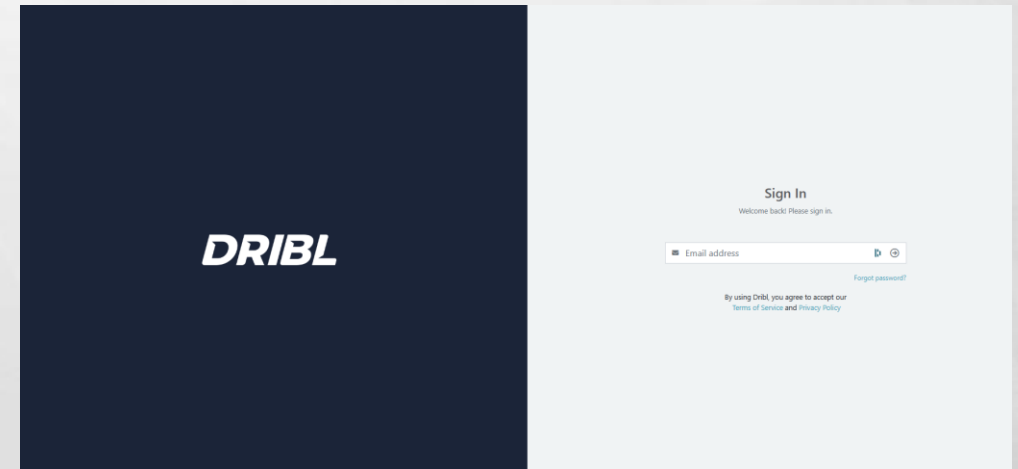
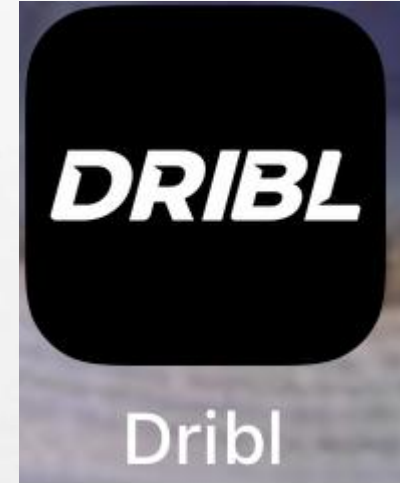
## 2.2 DRIBL- DRAW

- DRIBL IS THE COMPETITION MANAGEMENT SYSTEM USED BY THE FOOTBALL CANTERBURY
- ALL GAMES CAN BE FOUND ON THE DRIBL WEBSITE OR APP
- THE DRAW CAN BE ACCESSED AT [HTTPS://CDSFA.DRIBL.COM/](https://CDSFA.DRIBL.COM/)
- REMEMBER TO CHECK THE DRAW ON FRIDAY EVENING AS GAMES MAY CHANGE



## 2.3 DRIBL -MATCH SHEETS & SCORES

- TEAM MANAGERS (KNOWN AS TEAM RECORDERS AND REPORTERS) WILL BE ABLE TO ACCESS THEIR MATCHES AND ENTER RESULTS THROUGH THE DRIBL APP.
- THEY WILL BE ABLE TO ACCESS THEIR MATCH SHEETS AND PLAYER ID CARDS.





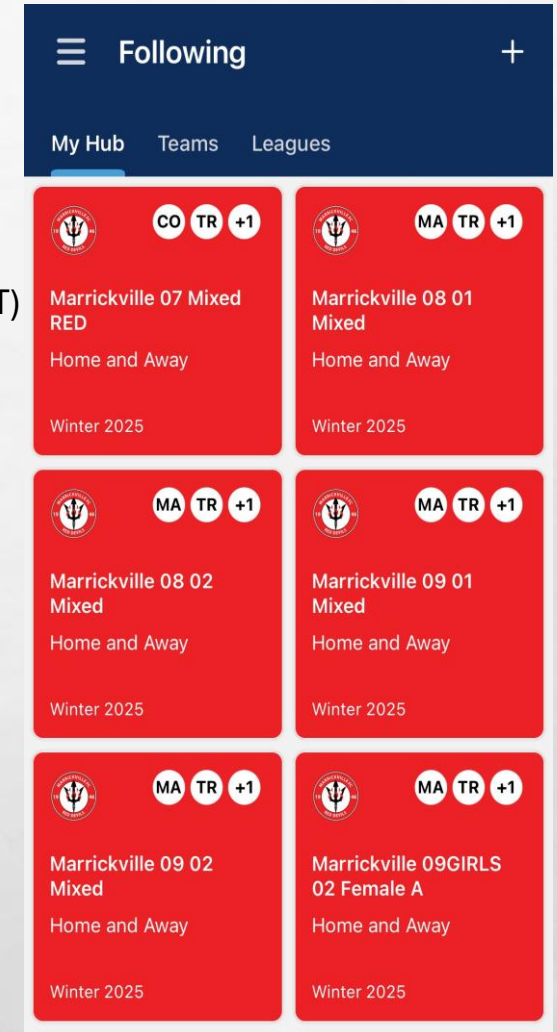
BEFORE THE GAME...

STEPS:


1. COACHES AND MANAGERS MUST BE REGISTERED IN DRIBL
2. DOWNLOAD THE APP. IF YOU HAVE THE APP, MAKE SURE YOU HAVE DONE THE CURRENT UPDATE.
3. LOGIN TO DRIBL BY GOING TO EITHER THE APP OR THE WEB APPLICATION (LAPTOP/DESKTOP/TABLET)
4. IN THE APP, CLICK ON FOLLOWING AND YOU SHOULD SEE MY HUB WITH YOUR TEAM

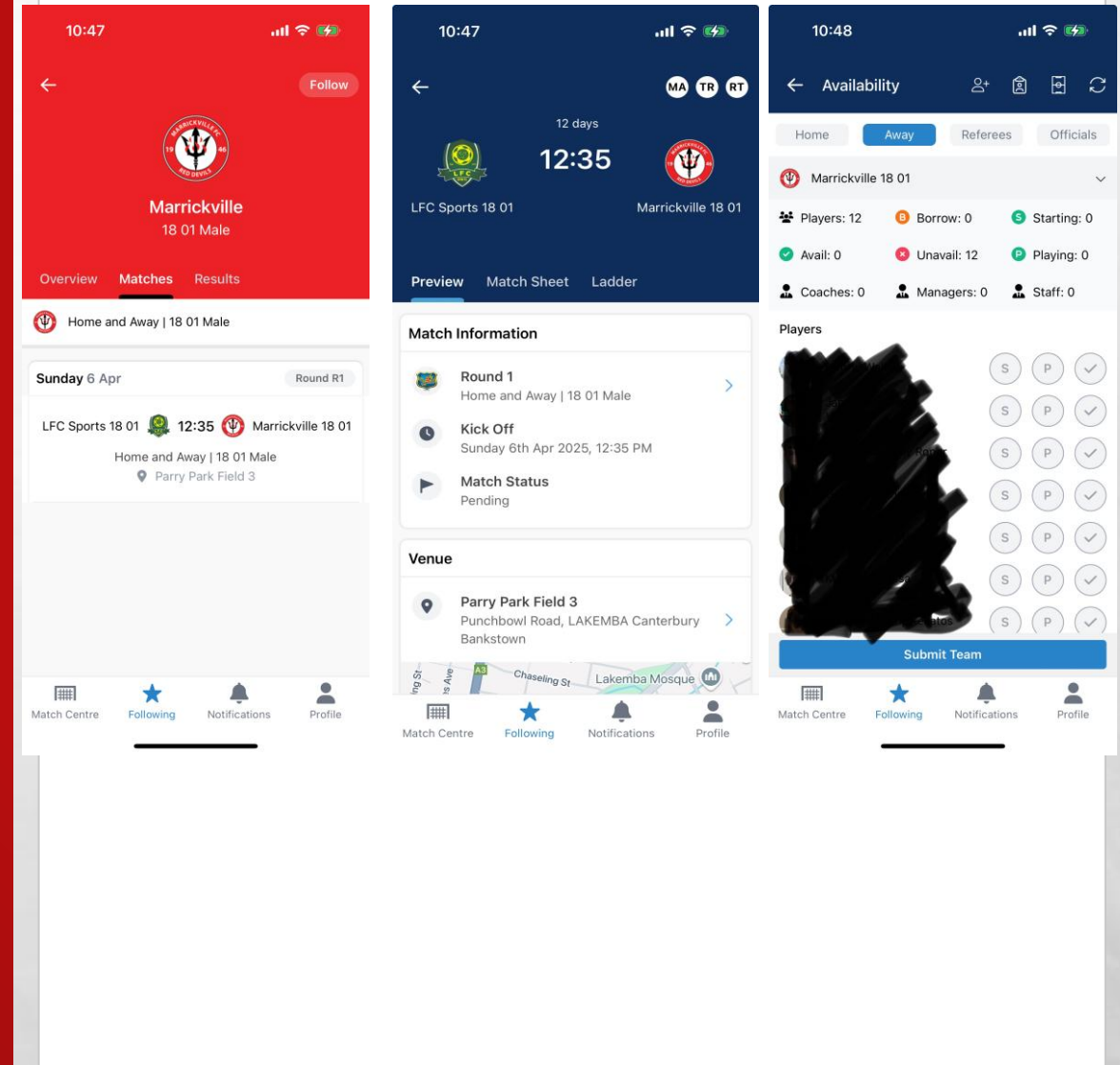
IF YOU CANNOT SEE MY HUB:

- CLICK ON THE THREE HORIZONTAL LINES IN THE TOP LEFT HAND CORNER
- CLINK ON LINK A MEMBER
- FOLLOW THE PROMPTS
- ONCE YOUR NAME APPEARS, CLICK ON YOUR NAME. THE APP WILL SWITCH PROFILES



BEFORE THE GAME (CONTINUED)...

6. SELECT MATCH TAB
  7. SELECT DESIRED MATCH, CLICK ON MATCH SHEET
  8. SELECT HOME OR AWAY TEAM. REVIEW YOUR PLAYERS, SELECT WHO IS PLAYING AND UPDATE JERSEY NUMBERS
  9. IF YOU ARE BORROWING PLAYERS, YOU CLICK ON THE  BUTTON AND START SEARCHING (FIRST NAME) FOR THE PLAYERS TO BE ADDED  
*ONLY AVAILABLE (AGE GROUP, DIVISION & SUSPENSIONS) WILL BE DISPLAYED*
- ONCE ALL COMPLETED, SUBMIT YOU TEAM BY PRESSING THE SUBMIT BUTTON
10. MAKE SURE YOU HAVE SELECTED COACH AND MANAGER ON THE MATCH SHEET.



## AT THE GROUND...

1. PERFORM A FINAL REVIEW OF YOUR TEAM
2. PERFORM A REVIEW OF THE OPPOSITION
3. CONFIRM REFEREES
4. VIEW OPPOSITION ID CARDS BY CLICKING ON THE PLAYER AND SELECT THE MENU OPTION VIEW PLAYER CARDS
5. FLICK THROUGH THE PLAYER CARDS TO REVIEW ALL CARDS
6. CONFIRM THE OPPOSITION TEAM BY PRESSING THE MATCH SHEET MENU AND SELECTING CONFIRM OPTION.
7. MATCH SHEET MUST BE SUBMITTED AT LEAST 10 MINUTES PRIOR TO KICK OFF.

## AT COMPLETION OF THE MATCH...

### 1. THE MANAGER ENTERS THE MATCH SHEET AND REVIEWS:

- I) REMOVE ANY PLAYERS THAT DIDN'T PLAY
- II) CHECK THE SCORE ENTERED BY REFEREE
- III) CHECK ANY YELLOW AND RED CARDS ENTERED

2. TO ENTER THE SCORE, SCROLL DOWN TO GAME SECTION AND CLICK ON SCORE

3. ENTER SCORES- DOUBLE CHECK THE SCORE IS CORRECT

4. PRESS SAVE

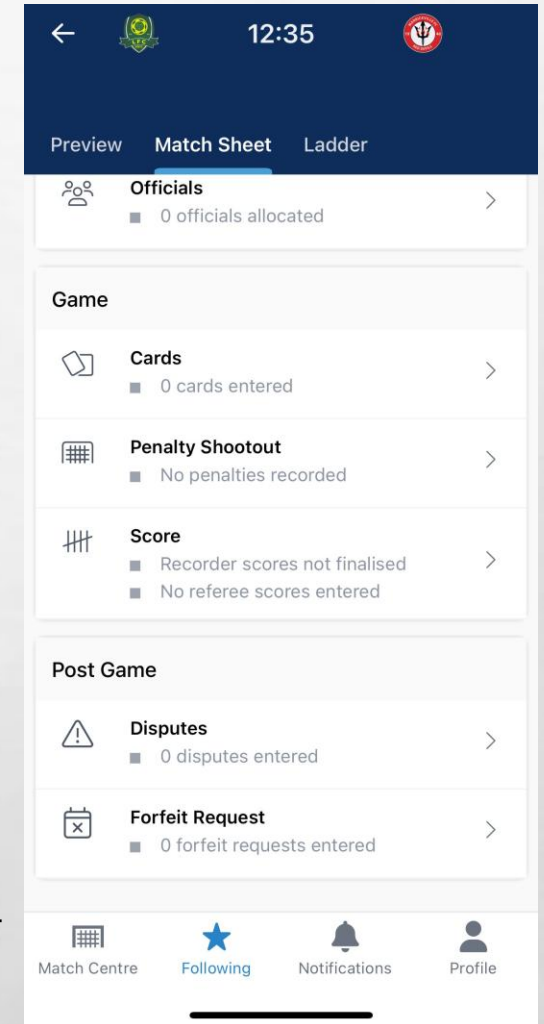
5. **RESULTS MUST BE RECORDED IMMEDIATELY AFTER THE GAME.**



## 2.4 REMEMBER:

### FORFEITS

- **TO BE MADE THROUGH DRIBL ON THE MATCH SHEET**
- RAISING A FORFEIT FOR A GAME IS STILL ALLOWED. HOWEVER, PLEASE ENSURE THAT THE FORFEIT IS MADE BY THE DEADLINE SET BY FOOTBALL CANTERBURY.
- **THE TIME FRAME WILL BE SET AT 48-HOURS PRIOR TO THE SCHEDULED KICK-OFF TIME MEANING TO AVOID INCURRING A FORFEIT FEE, A FORFEIT IS TO BE LODGED MORE THAN 48-HOURS PRIOR TO KICK OFF FOR ANY ASSOCIATION FIXTURE.**
- E.G. TO AVOID INCURRING THE FEE FOR A 1PM GAME ON SATURDAY YOU WILL NEED TO LODGE THE FORFEIT PRIOR TO 1PM THURSDAY; FOR A 10AM SUNDAY GAME THE FORFEIT WOULD NEED TO BE LODGED PRIOR TO 10AM FRIDAY.
- SHOULD YOU BREACH THE DEADLINE, THE FORFEITING CLUB WILL INCUR THE FULL PAYMENT AMOUNT REQUIRED TO PAY THE ASSIGNED REFEREES.



## **ID CARDS**

ID CARDS FOR PLAYERS WILL BE ELECTRONICALLY THROUGH THE DRIBL APP  
COACHES AND MANAGERS WILL STILL HAVE A PHYSICAL ID CARD.  
IF YOU ARE NOT ACCREDITED, YOUR ID CARD WILL HAVE VOLUNTEER NOT COACH.

ALL PLAYERS MUST HAVE AN ID CARD TO PLAY  
**NO ID CARD = NO PLAY**

**PLAYER PHOTOS- IF THE PHOTO DOESN'T PASS AS A PASSPORT TYPE PHOTO, THE PLAYER WILL NOT BE AVAILABLE TO PLAY.**

## **ALTERNATE (BLACK) PLAYER UNIFORM**

WHEN YOU ARE THE HOME TEAM AND YOU ARE PLAYING ANOTHER RED SHIRT TEAM (E.G. ANOTHER MFC SIDE, PUNCHBOWL, ETC.) YOU NEED TO COLLECT AND WEAR THE BLACK ALTERNATE SHIRT

THE ALTERNATE SHIRTS ARE TO BE COLLECTED TUESDAY – THURSDAY FROM 5.30 TO 7.30PM FROM THE CLUB HOUSE

THE ALTERNATE SHIRTS ARE TO BE RETURNED LAUNDERED (COLD WASH ONLY) FOR THE NEXT TEAM TO USE ON TUESDAY AFTER YOUR GAME.

**DO NOT COME ON MATCH DAY TO COLLECT BLACK AWAY JERSEYS.**

## 2.5 PLAYER ELIGIBILITY

### **Maximum players to play a game:**

Under 8 & 9 = 11 players (7 + 4 )

Under 10 -12 = 13 players (9 + 4 )

**Minimum players to play a game:** 5 players of the original team.

### **Number of players that can be borrowed:**

Under 8 & 9 – 2 players

Under 10 -12 – 3 players

### **Borrowing of players:**

Under 8 to 12 teams can borrow up to two ages younger in same division or below.

You cannot borrow from teams in the same division/competition as your team eg: Under 8 Div 4A cannot borrow from Under 8 Div 4B.

Rule 5.2.2: There is a maximum number of players that may be brought up into a higher graded or different age group team for any given match.

Throughout the season each player can be borrowed 4 times. Once you borrow a player for the 5<sup>th</sup> time, they return to their team and cant be borrowed again.

A female player can be borrowed from a mixed team to play in a girls team on Sunday.  
A female player can be borrowed from a girls team to play in a mixed team on Saturday.

It is the responsibility of the team / club / individual player –  
NOT the absolute responsibility of the Match Official.

For Rules of the Association go to  
<https://www.footballcanterbury.com.au/resources/>

### **INELIGIBLE PLAYERS - PENALTIES 5.4.1**

ANY TEAM THAT FIELDS A PLAYER WHO:

- IS UNREGISTERED, OR
- NEEDS A PERMIT TO PLAY AND HAS NOT OBTAINED SUCH PERMIT, OR
- IS NOT REGISTERED IN THAT TEAM IN ACCORDANCE WITH THE FOOTBALL CANTERBURY CONSTITUTION AND RULES, OR
- IS REGISTERED WITH ANOTHER ASSOCIATION OR SOCCER ORGANIZATION WITHOUT BOARD PERMISSION, OR
- IS UNDER SUSPENSION,

IS NOT ELIGIBLE TO PLAY IN THAT TEAM ACCORDING TO ANY RULE OF THE ASSOCIATION.

PENALTIES - FOR EACH MATCH THAT THE PERSON HAS PLAYED IN:

- DEEMED TO HAVE LOST EACH MATCH, AND
- FORFEIT THREE COMPETITION POINTS (EVEN THOUGH THE TEAM MAY NOT HAVE EARNED ANY POINTS IN THE MATCH PLAYED), AND
- BE FINED AN ADDITIONAL REGISTRATION FEE, AND
- BE DEALT WITH ADDITIONALLY AS THE BOARD DEEMS FIT.



## RULE 1.5 SMALL SIDED FOOTBALL

- 1.5.1 TEAMS IN AGE GROUPS UNDER 6, 7, 8, 9, 10, 11 AND 12 SHALL PLAY IN SMALL SIDED FOOTBALL FORMATS IN BROAD ACCORDANCE WITH FOOTBALL AUSTRALIA GUIDELINES. AGE GROUPS UNDER 6, 7, 8, 9, 10, 11 AND 12 SHALL BE NON-PREMIERSHIP.
- 1.5.3 COACHES ARE NOT ALLOWED ON THE FIELD OF PLAY UNLESS THEY ARE PERFORMING THE ROLE OF REFEREE OR GAME LEADER FOR THE MATCH IN PROGRESS.
- 1.5.4 PLAYERS MAY BE INTERCHANGED AT ANY TIME. **PLAY NEED NOT HAVE BEEN STOPPED FOR AN INTERCHANGE TO TAKE PLACE.** THE GAME LEADER NEED NOT BE ADVISED WHEN AN INTERCHANGE IS TAKING PLACE, HOWEVER A PLAYER MUST LEAVE THE FIELD BEFORE HIS/HER INTERCHANGE PLAYER CAN TAKE THE FIELD.
- 1.5.5 NO COACHING WILL BE ALLOWED FROM THE SIDELINE, EXCEPT BY THE TEAM'S REGISTERED COACH, AND THEN ONLY IF ENCOURAGEMENT AND INFORMATION IS GIVEN IN A RESTRAINED MANNER.
- 1.5.6 COACHES SHOULD NOT DELIBERATELY PLACE PLAYERS IN AN OFF-SIDE POSITION AND ESPECIALLY NOT PLACE PLAYERS NEAR THE OPPOSITION GOAL IN AN OFF-SIDE POSITION.

## 2.6 TECHNICAL AREA

- MAXIMUM OF TWO TEAM OFFICIALS THAT ARE HOLDING & DISPLAYING A CURRENT SEASON TEAM OFFICIAL ID CARD AND WEARING THE HI-VIS VEST.
- ONLY PLAYERS ACTIVELY PARTICIPATING IN A GAME ARE PERMITTED.

### **NOT PERMITTED:**

- NON-PLAYING MEMBERS OF THE TEAM (E.G. INJURED, EXCESS SQUAD)
- ADDITIONAL TEAM OFFICIALS ABOVE THE MAX. 2
- PLAYER'S OR TEAM OFFICIAL'S CHILDREN, PARTNERS, FRIENDS, ETC
- CLUB COMMITTEE WHO ARE NOT ACTING AS A VESTED GROUND OFFICIAL
- EACH TEAM IS TO PROVIDE A GROUND OFFICIAL –ORANGE VEST



## 3.0 COMPETITION

- NO GAMES ON EASTER, KINGS BIRTHDAY AND MIDDLE WEEKEND OF JULY SCHOOL HOLIDAYS.
- WE ARE PLAYING THROUGH THE APRIL SCHOOL HOLIDAYS.
- GAME LEADERS WILL BE PROVIDED BY THE HOME CLUBS. YOU DO NOT NEED TO PAY THE GAME LEADERS.
- IF NO GAME LEADER IS PROVIDED, ASK A PARENT TO REFEREE THE GAME.
- THERE IS A **NO TOLERANCE RULE** TO OFFENSIVE LANGUAGE OR BEHAVIOUR.
- THERE IS A 5 MATCH SUSPENSION AND COMMUNITY SERVICE



## 3.1 WET WEATHER: HOME GROUNDS

- ALWAYS PRESUME YOUR GAME IS ON UNTIL IT HAS BEEN CONFIRMED OTHERWISE
- MFC SEEKS TO INFORM TEAMS OF MFC PARK CLOSURES AS EARLY AS POSSIBLE. SOMETIMES IT DOESN'T HAPPEN UNTIL MINUTES BEFORE GAMES ARE SCHEDULED TO START.
- INNER WEST COUNCIL (IWC) MAKES A DECISION ON PARK CLOSURE EVERY WEEKDAY BY 3 P.M.
- IF A MFC PARK IS OPEN FRIDAY AFTERNOON, THE CLUB COMMITTEE MAY NEED TO CLOSE THE PARK ON SATURDAY DEPENDING ON THE WEATHER.
- MFC USES A **TWO-STEP COMMUNICATION APPROACH**:
  - MFC posts Park wet weather closures on the MFC Instagram and Facebook
  - AS A BACK UP:
    1. A MESSAGE WILL BE SENT FROM THE CLUB TO EACH TEAM MANAGER THROUGH THE MANAGERS GROUP IN TEAMLINKT
    2. EACH TEAM MANAGER RELAYS THE MESSAGE TO EACH PLAYER'S FAMILY



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## 3.2 COMMUNICATION



EVERY TEAM IS EXPECTED TO SET UP YOUR TEAM ON **TEAMLINKT**



INITIAL SET UP SHOULD BE DONE FROM A PC



NAME OF TEAM SHOULD FOLLOW THE FORMAT: MFC U? TEAM ID I.E. **MFC U6 ORANGE**



THE **CLUB** USES TEAMLINKT FOR QUICK AND BRIEF MESSAGES TO TEAM COACHES & MANAGERS –E.G. *MFC PARK CLOSED*



A **TEAM MANAGER** AND THE TEAM USES **TEAMLINKT** TO COMMUNICATE ON TEAM MATTERS

## 3.3 VOLUNTEER ROSTER

- EVERY TEAM WILL BE ROSTERED ON FOR ONE SHIFT EITHER AT MACKEY PARK, STEEL PARK OR TEMPE
- VOLUNTEER ROSTER TASKS INCLUDE CANTEEN, FIELD PACK UP, GROUND OFFICIATING, OR OTHER TASKS REQUIRED.
- IF YOU DON'T TURN UP FOR VOLUNTEER ROSTER, YOUR NEXT GAME WILL BE FORFEITED
- INSTRUCTIONS AND NUMBER OF PEOPLE REQUIRED FOR EACH PARK WILL BE ON THE [CLUB WEBSITE](#)
- QUESTIONS TO [MARIA@MARRICKVILLEFC.ORG.AU](mailto:MARIA@MARRICKVILLEFC.ORG.AU)



## 3.4 FIRST AID

- ▶ If in an emergency, you need to call an Ambulance or Police.
- ▶ Giving the location of a park will always require cross streets, other information to provide as close to directions emergency services to arrive.
- All teams should carry with them a small first aid kit with Band-Aids, compression bandage, disposable ice pack

## 3.5 KEY DATES

- SEASON BEGINS FRIDAY 4TH, SATURDAY 5<sup>TH</sup>, SUNDAY 6<sup>TH</sup> APRIL 2025
- ▶ The non-premiership Presentation Round (Under 8- Under 12) is planned for the weekend of Saturday 23rd/ Sunday 24th August. This is your final game. The games for the last round will not appear until closer to the date.
- MARRICKVILLE JUNIOR PRESENTATION DAY 6<sup>TH</sup> SEPTEMBER 2025 VENUE TBC



## 4.0 CONTACT INFORMATION

- GEORGIE KOKOKIRIS - 0410 658 458  
[GEORGIE@MARRICKVILLEFC.ORG.AU](mailto:GEORGIE@MARRICKVILLEFC.ORG.AU)
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