MARRICKVILLE FOOTBALL 5s - COMPETITION RULES | 2023/24

GIRLS GALA DAY - 2024

MATCH DAY RULES

- 1. Maximum 5 Players vs 5 Players on the field at any time.
- 2. Minimum 3 players (per team) required on the field at all times otherwise a forfeit will be declared.
- 3. No Goalkeepers. ie. use of hands not permitted anywhere on the field.
- 4. Goals can be scored from anywhere on the field.
- 5. 15 Minutes of match play per match (clock will not stop for any outages). No half times.
- 6. Should any team not be ready for kick off with at least 3 players, within 5 minutes of the scheduled kick-off, that team will forfeit the game.
- 7. Should for any reason (such as natural causes, altercations and abandonment) the match does not go the full allotted 15 minutes, the result of that match will stand as at the time the match is abandoned.
- 8. Kick-ins (not throw-ins) for balls that leave the field of play. Defenders must stand at least 2 metres (2 Large Steps) from the kicker.
- 9. Goal-Kicks are taken from the base line on either side of the defending goal. Defenders must stand at least 2 metres (2 Large Steps) from the kicker.
- 10. There are no penalties in the round robin matches. Free kicks are awarded wherever the offence occurs on the field of play and the defending team can stand wherever they like provided they are 2 metres (2 Large Steps) away from the kicker. Or if the free kick is within 2 metres from the goal line then the defenders must stand on the goal line.
- 11. A goal can be scored directly from a corner or kick-in.
- 12. There are no off-sides.

POINTS ALLOCATION

WIN: 3 Points

DRAW: 1 Point

LOSS: 0 Points

FORFEITS: 0 Points for team that forfeits

3 points (no goals) for the team who's opposition forfeits

DISCIPLINARY

- 1. This gala day is meant to be for fun so the Game Leader's decision on the field will at all times be final and there will no appeals process for any yellow or red cards issued.
- 2. Normal football rules will apply to yellow and red cards. le. A yellow card shown during the match will be a caution and 2 yellow cards will constitute a red card and that player will be sent off from the field of play and not allowed back on for the remainder of the match. A straight red card for a serious offence will also constitute a sending off for the remainder of the match. Replacement players for players sent off will NOT be allowed and that team will play with less players for the remainder of the match.

FINAL STANDINGS AFTER COMPLETION OF ROUND ROBIN MATCHES

- 1. At the end of the round robin matches, the team with the most points will be deemed to have finished first.
- 2. The top 2 teams will qualify for the grand final in their respective group.
- 3. Should there be multiple teams on the same amount of points, these teams will be separated as follows, in order:
 - a. Best Goal Difference (ie. Goals Scored less Goals Conceded)
 - b. Most Goals Scored
 - c. Least Goals Conceded
 - d. Most Wins
 - e. Head to Head wins for the competing teams
- 4. After this process, should there still be teams on equal standing, then a penalty shoot-out will be arranged to separate the teams.

GRAND FINAL

1. If the grand-final match ends in a draw at the end of regulation time, the match will then be decided by penalties.

PENALTIES (GRAND FINAL ONLY)

- 1. A penalty will be taken anywhere from the half way line of the field and scored into an open goal on the other side (ie. with no goalkeepers).
- 2. The referee will determine which side the penalties shall be taken and this decision will be final.
- 3. Penalties will follow the same rules as usual in football. There will be 5 penalties taken by each team and whoever has scored the most penalties wins. If the penalties scored are equal after 5 penalties taken, then it moves into sudden death and the first team to miss and the other team scores, wins.
- 4. Only the 5 players who finish the match are allowed to take the first 5 penalties. If it goes beyond 5 penalties, then the substitutes will take the next 3 penalties.
- 5. If the team is playing with less players, then the penalties can rotate back to the first player who has taken a penalty (after everyone else has taken one).
- 6. There are no rebounds allowed however if the ball strikes the post and goes in, in one motion, that will be deemed as a goal. The ball will only be considered dead when it stops rolling completely.

All rules are adopted at the discretion of the organisers and all decisions made by the organisers shall be deemed final.